



SEISMIC SURVEY LINE LOG

Linename: SJ14A_0



File No.	SP No.	FF/LF	REMARKS
10000	-	FF	Noise Record
3522	3522		First shot point (First good shot point)
3489	3489		Spike noise (ch. 147)
3456	3456		The data was noisy due to bending streamer.
3414 - 3229	3414 - 3229		The vessel position got away from survey line to avoid fishing gears. (MAX DC=614.6m: SP3310)
3399	3399		The data was noisy due to bending streamer.
3339	3339		The data was noisy due to bending streamer.
3324	3324		Spike noise (ch. 29)
3287	3287		The data was noisy due to bending streamer.
3285 - 3284	3285 - 3284		The data was noisy due to bending streamer.
3279 - 3277	3279 - 3277		The data was noisy due to bending streamer.
3273 - 3271	3273 - 3271		The data was noisy due to bending streamer.
3265	3265		The data was noisy due to bending streamer.
3251	3251		The data was noisy due to bending streamer.
3250	3250		Spike noise (ch. 44)
3250 - 3249	3250 - 3249		The data was noisy due to bending streamer.
3222	3222		Spike noise (ch. 272, 438)
3210	3210		The data was noisy due to bending streamer.
3164 - 2946	3164 - 2946		The vessel position got away from survey line to avoid fishing gears. (MAX DC=708.9m: SP3055)
3037	3037		Spike noise (ch. 29)
2883	2883		The data was noisy due to bending streamer.
2638	2638		Spike noise (ch. 194)
2631	2631		The data was noisy due to bending streamer.
2246	2246		Spike noise (ch. 384)
2237	2237		Delta Error (G3-4:2.10ms)
2219	2219		Delta Error (G3-4:2.90ms)
2180	2180		Delta Error (G3-4:2.00ms)
2126	2126		Spike noise (ch. 168, 169)
1959	1959		Spike noise (ch. 280)
1711	1711		Delta Error (G3-4:4.70ms)
1710 - 1266	1710 - L.S.P		Air Leak (G3-4)
1710 - 1679	1710 - 1679		No Fire (G3-4)
1678 - 1266	1678 - L.S.P		G3-4 turned off.
1266	1266		Last shot point (Last good shot point)
1265	-		Noise Record
100	-	LF	Noise Record

High cut (8N_LIN), Low Cut [Analog (3Hz), Combined -3db (3.0Hz)]

Water Delay : 0 msec

Sampling Rate : 2 msec

Record Length : 16000msec

File No. and SP No. increment was -1

Delta Error : Pick up above ±2.0msec